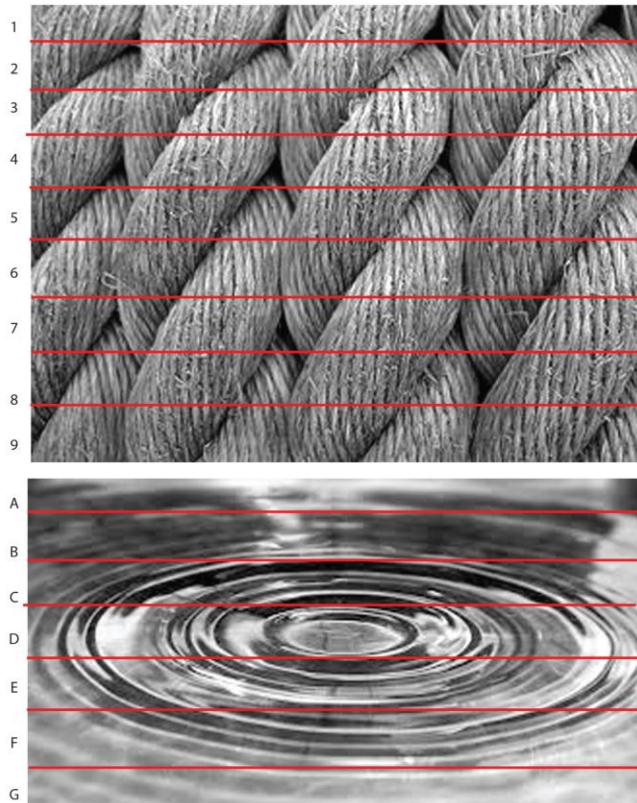


# Representing Texture Steps:

1. Search for photos of items with contrasting textures.
  - a. One photo will be of an item that is smooth, shiny, and/or metallic.
  - b. The other photo will be of something that has highly visible texture that is rough and detailed. The represented texture must be tactile, and not a false representation of texture (i.e. - a cell phone cover that has a photographed image of glitter vs. a surface that is truly covered in glitter).
  - c. Look for images that have been photographed from a very CLOSE vantage point so that the texture is the focus, not the object itself.



2. Print the photos in black and white.



3. Create some type of division on each printout- these could be lines, squares, waves, circles, etc. However, they must be the same shape and the same size.
4. Number the division on one photo and place letters on the other photo.
5. Cut them out, and then piece the composition back together following your numbering system.
6. Finally, draw the composition that has been laid out from the photographs. Students will need to focus on lines, shapes, form, and contrasting values in order to achieve an exact representation of the chosen textures.